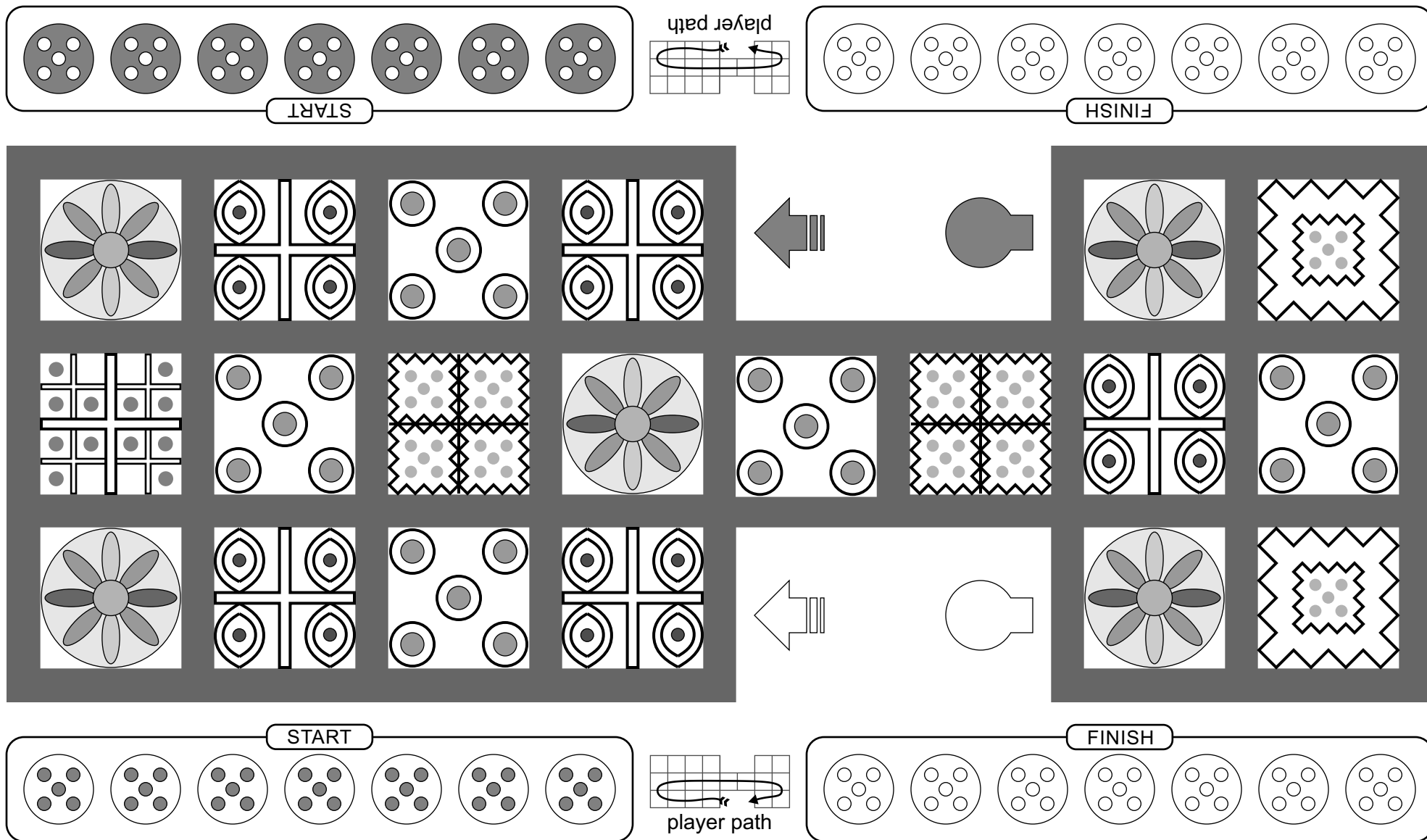


Royal Game of Ur

1. Roll 1 to 5, move a piece already on the board or add a new piece to the board
2. Only one player may occupy a tile at a time
3. Capturing (landing on an opponent) sends opponent piece(s) back to START
4. Pieces on the center rosette tile cannot be captured

5. A player may stack their pieces on same tile
6. Captured stacks send all pieces in the stack back to START
7. An exact roll is required to exit the board to FINISH
8. The first player to get all pieces off the board wins



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