

Angry Video Game Nerd

K.O. BOXING

INSTRUCTIONS





INTRODUCTION

Welcome to Angry Video Game Nerd K.O. Boxing.

This is a first-person boxing game where you control the action. You must face – and defeat – the cast and characters from the hit Internet show: The Angry Video Game Nerd.

Yes, this is real. Shocking, huh? Well, stop reading this introduction and read how to play. Otherwise, you will get your ass handed to you. Honestly.

Go...

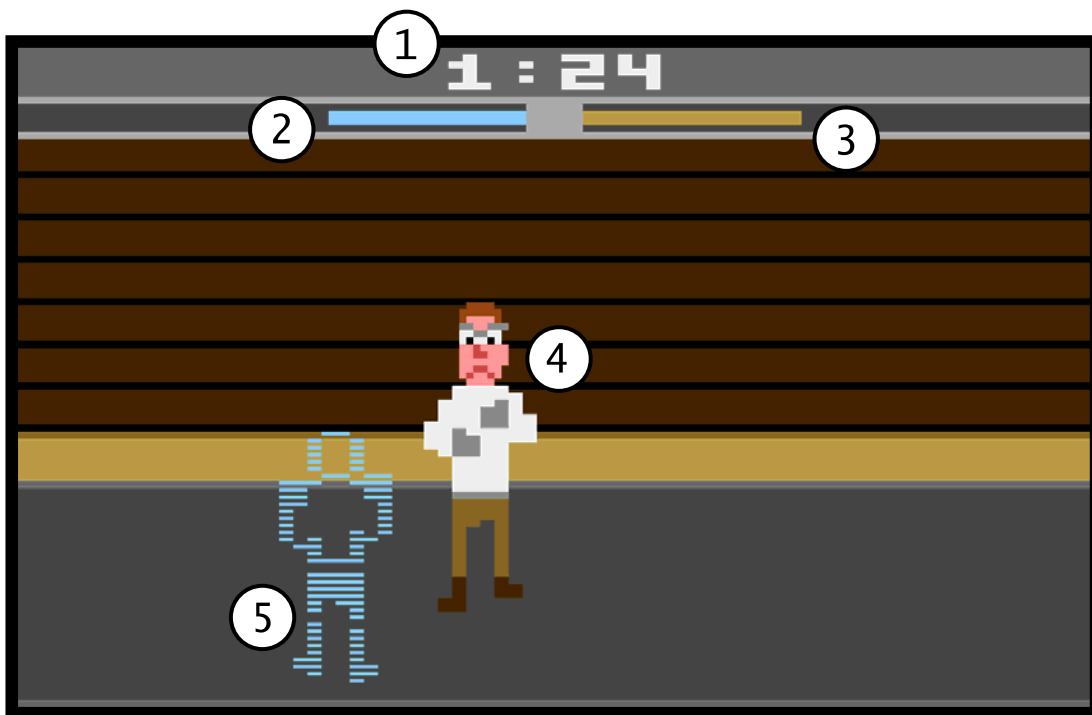
Stop reading this...

What is your problem?

GO NOW!

GAME PLAY

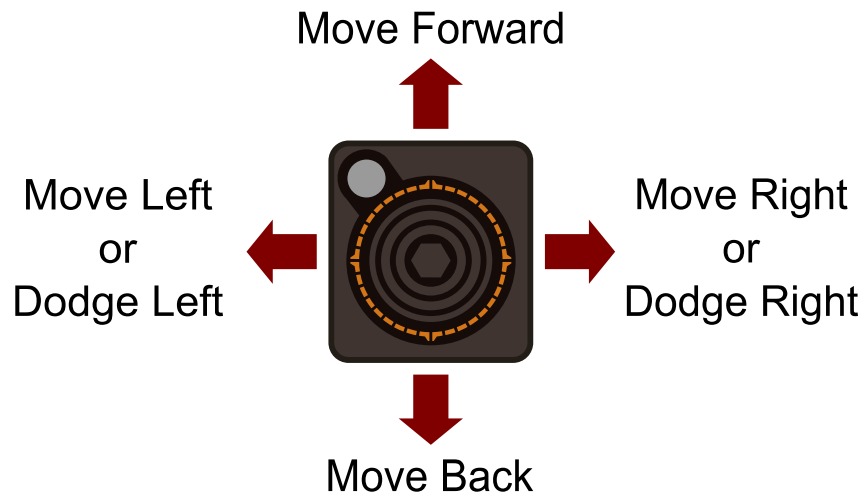
The main screen displays you and your opponent as well the clock, your health, and your opponent's health.



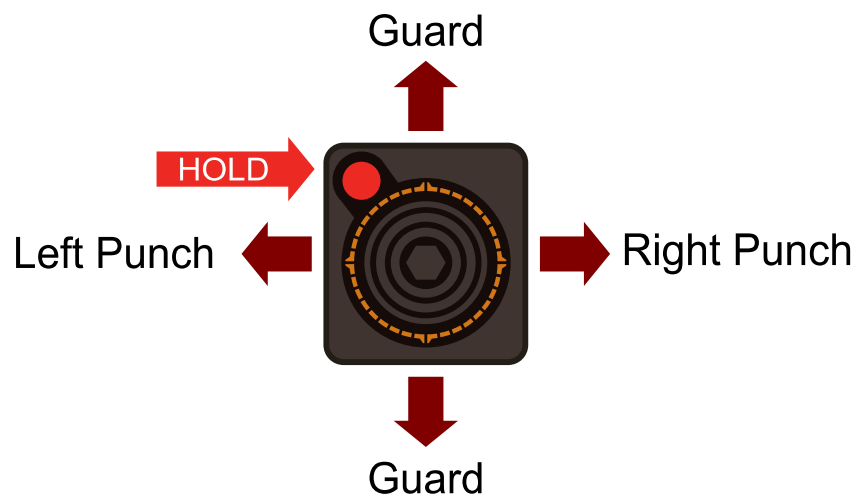
- ① Clock, round announcement, and ten count
- ② Your health
- ③ Opponent's health
- ④ Opponent
- ⑤ Your boxer

USING THE CONTROLLERS

To move your boxer, use the joystick plugged into the LEFT CONTROLLER JACK on your Atari Video Computer system.



If your opponent has pulled back his glove (and is ready to knock your teeth out) you can press left or right and automatically dodge. If you are not in danger, left and right will simply move your boxer. To either guard against the computer or throw a punch, you need to hold down the button and move the joystick.



GETTING UP

If you are knocked down during the match, you have to get up before the referee counts to ten.

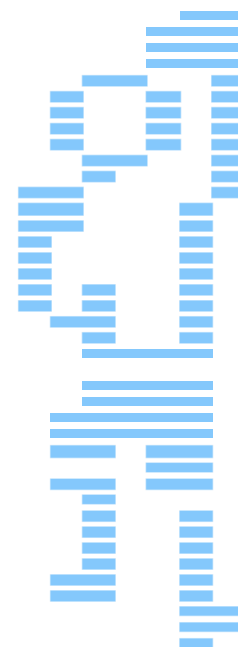
To get up, rapidly tap the button until your thumb gets numb. When you are close to getting up, your character will shake.



Depending on how well the fight is going, it might be easy to get up ... or impossible.

BOXING RULES

- Each round is three minutes long.
- You CANNOT be saved by the bell.
- The three-knockdown rule is in effect. If you knock down your opponent three times in a round, you will win by technical knockout. Of course, you can also get TKO'd.
- After three rounds, the judges will decide the match.
- You can have one rematch per opponent.



DIFFICULTY

Depending on the challenge you want, you can select Level 1, 2 or 3 from the main screen. The number of bottles of Rolling Rock™ indicates the level. In other words, the more drunk you are, the harder the game!



Level 2 doubles the speed of your opponent's combos. Level 3, in addition, doubles the power of their punches.

Level	Opponent Combo Speed	Opponent Punch Power
1	Normal	Normal
2	Twice as fast	Normal
3	Twice as fast	Twice as powerful

TIPS

- Wait for the opponent to throw a punch, and then counter-attack. Duh!
- When you block a punch, your guard is broken. You need to guard again to stop the next punch.
- Most punches can be blocked. However, some final punches are too powerful to be blocked. Get out of the way.
- For better control, hold down the button and *then* move the joystick to punch and block.
- Cursing at the game often helps for some strange reason.

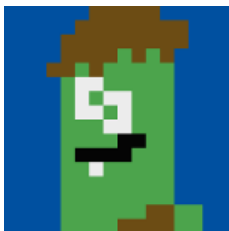
OPPONENTS



Angry Video Game Nerd

First Appeared: Castlevania II: Simon's Quest

Fight Location: Nerd's Game Room



Shit Pickle

First Appeared: Master Chu and the Drunkard Hu

Fight Location: Pickle Street



Jason

First Appeared: Friday the 13th

Fight Location: Nerd's Game Room (at night)



Nerdy Turd

First Appeared: Magnavox Odyssey

Fight Location: Sewers under the Nerd's home



Franken-Nerd

First Appeared: Frankenstein

Fight Location: Nerd's Dungeon



Bugs

First Appeared: Bugs Bunny Birthday Blowout
Fight Location: Nerd's Game Room



Dracula-Nerd

First Appeared: Dracula
Fight Location: Nerd's Game Room (at night)



Kyle Justin

First Appeared: Battletoads
Fight Location: Pub with Rolling Rock™ on tap



Joker

First Appeared: Batman
Fight Location: Nerd's Game Room



Super Nerd

First Appeared: Superman 64
Fight Location: Fortress of Solitude

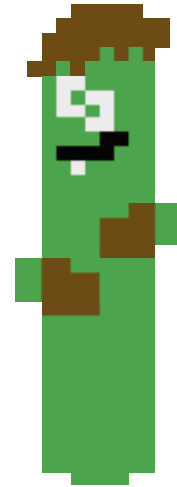
CREDITS

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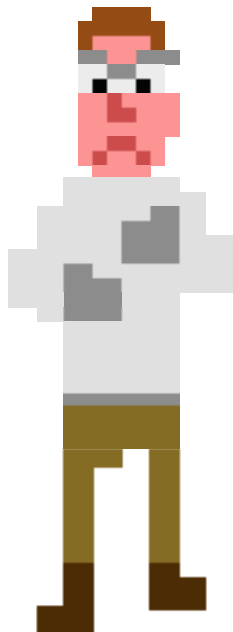
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**The Angry Video Game Nerd
Was Created By**

CineMassacre.com



Starring

James Rolfe

Mike Matei

Kyle Justin

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