

# Shaken, not stirred

## Atari Lynx Instructions

*The mission, should you choose to accept it, is to preserve World peace by disarming a ticking bomb. Unfortunately the location of the bomb, as well as the instructions of how to disarm it, are not known. The bad guys are not too happy about your intervention with their plans. The good gals, on the other hand may, or may not help you.*



### World Map:

- Tiny grey dots = uncharted zones
- Mid-sized grey box = charted zone with nothing of interest
- Large grey box = special area containing a girl (and probably also enemies or even a bomb)
- Large red box = zone containing enemies

A = Enter zone

B = Nothing

Hint: Penny is your trusted friend.

### Bio Scan:

Developing an advanced zone scanner for remote weapon detection took most of the budget for this project. Use it carefully so you don't break it.

Within the scanned zone:

- Red dots are armed characters.
- Green dots are unarmed characters.

The idea here is to develop your tactics. It takes around 15 seconds to run from one end of the room to the other. Choose wisely where to enter the area. When you enter, all alarms are automatically triggered and people start running towards you.

A = Enter area

B = Go back to World Map

### Area view:

A = Shoot

B = Use TNT for area damage

B = Menu, if no enemies are visible

If a girl is visible you have the option to heal by making love. Love brings you to maximum health and also heals the girl. Love is always a good thing but making Love while enemies are present is not a good thing. It ruins the mood.

In only one area of the game you will see the Bomb appear within the menu as an option. Selecting this option enters you into "disarm mode." Once the bomb has been disarmed, you've won the game. Congratulations!!!!

Tactics:

Your character is very weak at the start of the game. Defeating enemies increases your expertise (firepower) and stamina (health) very fast.

TNT packages can only be taken by defeating enemies in Red zones. Same is true for other things like martinis (health boost) and night vision.

Oh, half way through the game the sun will set and everything outside becomes dark. Night vision may be of help to you.