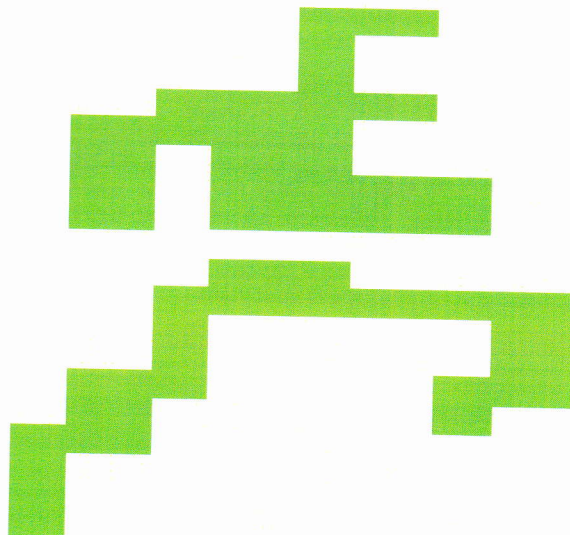


INTELLiViSiON™

HARDWARE CHECKLIST



A Complete System List for the Intellivision Collector

Intellivision Hardware Checklist

The Hardware Checklist has been produced to keep track of all of your Intellivision systems. Most people would not need this checklist. It has been produced mainly for collectors & archive enthusiasts. It includes a list of all known systems & hardware produced for the Intellivision. The list is complete with system Picture, Title, System number, Manufacturer, Rarity & check boxes. In addition, there is a brief description for each piece of hardware.

(Note)

This Checklist is for produced and unreleased hardware. It does not include games or "Frankenstein systems" (systems in which custom modification has been done.)

Rarity Guide-

C = Common (Can be obtained quite easily.)
U = Uncommon (Fairly easy to find. Not common.)
R = Rare (Harder to find, but can be obtained with time.)
ER = Extremely Rare (Extremely hard to find. May take a while.)
UR = Ultra Rare (Nearly impossible to find.)
UX = Near Unobtainable (Nearly impossible to find & when you do, it will cost you!)



Picture	Title	System Number	Mfg.	Rarity	Box	System
	Mattel Intellivision Master Component	2609	Mattel	C	<input type="checkbox"/>	<input type="checkbox"/>
Description: System developed in 1978 & released in 1979 as Mattel's competition to the Atari system. System originally made with wood grain front & back panels. Top metal panels are gold with Mattel Intellivision logos. Controllers have short coiled chords with gold keypads. Variations of the original console include the 2609a unit & the 2609b unit. Original console included "Las Vegas Poker & Blackjack" game cartridge.						
	Tele-Games Super Video Arcade	497.75022	Sears	U	<input type="checkbox"/>	<input type="checkbox"/>
Description: System developed by Sears in 1981 for the Intellivision platform. System has off-white cream colored deck with brown wood grain trim. Disk button & power switches on console are different than any other system. Detachable controllers with long, straight chords. Controllers are side-by-side.. again, unlike any other Intellivision based system.						
	GTE Sylvania Super System	MC100	GTE	R	<input type="checkbox"/>	<input type="checkbox"/>
Description: GTE's answer to the Video game system boom. Unit released in 1981 & resembles the original 2609 unit with the same wood grain panels & gold top metal panels. Differences are the Sylvania & GTE logos. Unit also has on/off & reset decal above console buttons. Controllers are the same as original 2609 Intellivision with short, coiled chords & gold keypads.						

Picture	Title	System Number	Mfg.	Rarity	Box	System
	Mattel Intellivision 3668 Australian PAL version	3668	Mattel	R	 	
	<i>Description:</i>	System developed for the European & Australian market in 1980. System set to run on European PAL-M type electrical signal. All of units appearances are the same as the original 2609 Master system. Wood grain front & back panels & gold trim on top. Controllers have short, coiled cables & have gold keypads.				
	Radio Shack Tandyvision One	58-1000	Radio Shack	R	 	
	<i>Description:</i>	System Produced by Radio Shack in 1981. Neat looking system with Mahogany colored wood panels all around. System also has white lettering instead of the usual black. Controllers have short, coiled cables & gold keypads. This unit is hard to find & even harder to get boxed.				
	Digimed Intellivision Master Component	5368	Digimed	UR	 	
	<i>Description:</i>	Digimed (who later changed their company name to Digiplay), produced this unit in conjunction with Mattel in 1982. The system was made for the South American market. At that time, they were on a PAL system. You can see the Brazilian Portuguese text on the panel in the picture left. These were the only systems that were produced with language specific print, other than English.				

Picture	Title	System Number	Mfg.	Rarity	Box	System
	Mattel Intellivision II 5872	5872	Mattel	C	 	
	<i>Description:</i>	In 1983, Mattel released the Intellivision II system. This system is smaller than the 2609 Master Component and has more eye appeal. There are actually 2 variations of this system. One is off-white & the other is bright white with a red line around its mid-section. The controllers have detachable coiled cables & Flat keypads which are black in color. Keypads are non-tactile.				
	Digiplay Intellivision II 5872 Brazilian	5872	Digiplay	ER	 	
	<i>Description:</i>	In 1983, the Brazilian company Digimed changed their name to Digiplay. This was just in time to put it on their new system in conjunction with Mattel. The Digiplay Intellivision II is nearly identical to the Mattel version, except for the logo on the front & the Portuguese text on the right hand side of the front plate.				
	INTV III System	3504	INTV	R	 	
	<i>Description:</i>	In 1986, INTV released the new version of the Intellivision system, the INTV System III. New features on the unit included a sleek black design with silver metal panels on top. To add to that INTV added a Power light next to the arming switch. The controllers changed & had a black or silver finish on the keypads.				
	INTV Super Pro System	3504	INTV	R	 	
	<i>Description:</i>	The Super Pro System takes over the place of the System III in 1987. Basically, they are the exact same system. The differences are limited to logo & box design. The Super Pro design may have been implemented to tie in with INTV's new line up of Super Pro series games in 1987 & 1988. Excellent artwork on the box! Unit is black with silver top panels. Keypads are tactile & black.				

Picture	Title	System Number	Mfg.	Rarity	Box	System
---------	-------	---------------	------	--------	-----	--------



Mattel Intellivision Entertainment Computer System (ECS)

4187

Mattel

R



Description:

In 1983, Mattel introduced the Intellivision Entertainment Computer System (ECS). It was highly advanced with more ram & a keyboard for home computing. The main unit (4182) & the keyboard (4184) were sold together as a set (4187). The ECS made it possible to take the games to the next level.



Mattel Intellivision International (ECS) system

Mattel

ER



Description:

International version of the ECS system. Unit was made in brown plastic instead of off-white. Unit is basically the same as U.S. version except it accepts PAL. System has gold trim for lettering logo.



Mattel Intellivision Music Synthesizer

4188

Mattel

ER



Description:

Mattel's Keyboard Synthesizer was released in 1983. It could have been a great success if Mattel would have produced more than 1 game for it. Unfortunately, they did not. The keyboard is nearly full size & works well. U.S. version is off-white/cream.



Mattel Intellivision International Music Synthesizer

Mattel

ER



Description:

The International version of the ECS Music Synthesizer is very similar to the U.S. version. It was made with brown plastic instead of the off-white/cream color. Keys & deck are the same otherwise. International box is blue & black.

Picture	Title	System Number	Mfg.	Rarity	Box	System
---------	-------	---------------	------	--------	-----	--------



Intellivision III

?

Mattel

UX



Description:

In 1983 Mattel was in pre-development of the next generation of Intellivision console. Unfortunately, we never got to see it through. The Intellivision 3 system was to have High resolution with Integrated Intellivoice. With a higher yield of RAM, the system also was going to boast wireless infrared controllers!



Intellivision IV

?

INTV

UX



Description:

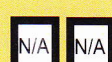
INTV rumored to be working on the Intellivision IV in 1987. Too bad it was the beginning of the end for Intellivision & INTV. The new system was supposed to have many awesome features including 3-D High Res video, Integrated Intellivoice with Infrared wireless controllers. Also, it would be able to play games over the phone line!



International Intellivoice Module

Mattel

UX



Description:

Seen in a few International catalogs, the International Intellivoice Voice Synthesis Unit was supposed to be released in 1983-84. It would have been alot nicer than the old brown 3330 unit. The International model would have had a topside volume knob.



Mattel Intellivision Program Expander

4190

Mattel

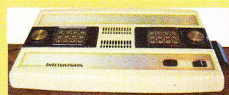
UX



Description:

The Mattel Intellivision Program Expander was actually in the works to be produced in 1983. There are no known pictures of the unit, so we can only speculate on what it looked like. It's function was to add 16K of Ram to the ECS & give extra features like 12K of Rom to boost the systems capabilities. The project was never finished.

Picture	Title	System Number	Mfg.	Rarity	Box	System
---------	-------	---------------	------	--------	-----	--------



**(WHITE) Demo
Mattel
Intellivision**

2609

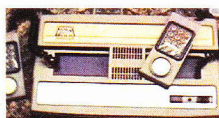
Mattel

UX



Description:

Mattel did some testing in color variation of the original 2609 unit back in the 1980's. It is said that they were thinking about releasing a number of different colored units to customers. (Similar to what Nintendo DS is currently doing). This white unit (property of Chris Neiman) is one of only 2 known to exist. System has white body with brown controllers & brown buttons. Inside components normal.

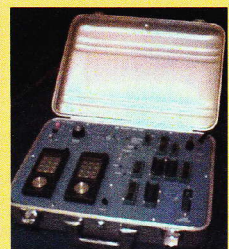


**TutorVision ? World Book
/ INTV**



Description:

Just a few of the very rare TutorVision systems have been found. It seems that the system was supposed to be a collaborative effort between INTV & World Book Encyclopedia. It would have been a good system had it been finished. A few systems have recently been found along with some software. Date of boards in TutorVision was 1988. It probably would have been released in 1989 or 1990. Unit was supposed to have a full library of software. System has grey plastic shell with Gold panels on top. Controllers are clear & bubble-type.



**Mattel
IMI Tester MTE-100**

Mattel

UX

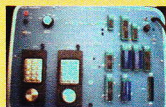


Description:

This Mattel Service tester could very well be a one-of-a-kind item. It was found by Intellivision collector Steve Orth of INTVfun-house. From what can be gathered, it was used by Mattel service personnel to troubleshoot systems in depth. It is very cool with a "James Bond" style silver brief case. Very high tech for it's time.

The tester has:

- Integrated MTE-201 test cart.
- ZIF sockets to test suspect Intellivision chips.
- Checksum Mode to verify cartridges.
- DMM & Oscilloscope outputs to measure signals.
- Voltage stress test conditions.
- Mounted controllers for testing system wiring.



Picture	Title	System Number	Mfg.	Rarity	Box	System
---------	-------	---------------	------	--------	-----	--------



**COMPRO
Videoplexer**

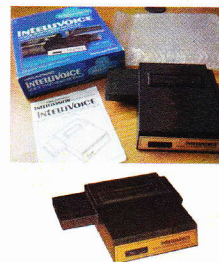
M800 Compro

UR



Description:

The Videoplexer is an awesome add-on unit for the Intellivision. By plugging the cart port into your Master component, you get full access to 8 games at once. All you have to do is push the button (1-8) that corresponds to that game slot. The Videoplexer goes directly to that game. This unit is very hard to find, but well worth the money! Compro produced this unit in 1981.



**Intellivision
Intellivoice
Voice Synthesis
Unit**

3330 Mattel

U



Description:

The Intellivoice was produced in 1982 by Mattel to enhance specific games with actual voice. This was a great leap in programming & was well recieved by gamers that enjoyed hearing real voices talking to them during game play. There were 4 released games that use the Intellivoice & all are superb. More games were in the works but were never officially released.



**Intellivision
System
Changer**

4610 Mattel

ER



Description:

Mattel released the System Changer in 1983, trying to capitalize on the multi-system capabilities of the Intellivision system. With the System Changer, a gamer could play their Atari 2600 games in the Intellivision as well as Intellivision games. This gave Mattel a chance to steal some of Atari's business & cash in on the Atari franchise. It did not enhance the games in any way, so they were still blocky & out dated.



Picture	Title	System Number	Mfg.	Rarity	Box	System
---------	-------	---------------	------	--------	-----	--------



AKA "BLUE WHALE"

Mattel Intellivision Computer Component

1149

Mattel

UX



Description:

Considered by collectors to be one of the hardest systems to obtain, the Computer Component was ahead of it's time at release in 1982. The high retail cost of the computer kept it from selling well. There are only 6 of these units currently known to exist. System boasts cassette style software in addition to a direct hook-up to Intellivision 2609 unit. A small number of games were produced on cassette. Unit adds 8-bit 6502 microprocessor, 16K RAM expandable to 8 Meg as well as full keyboard.



General Instruments PlayCable

PCR

General
Instruments

UX



Description:

In 1982, an idea was proposed to sell a unit in which games could be rented over the cable line & played directly into an add-on unit - "the PlayCable". Again, this was ahead of its time. Originally, the PlayCable unit was going to have a monthly fee. A manual set that included every Intellivision game could also be purchased. Very few of these units still exist. A few test markets proved to show little interest. It was cancelled.



Intellivision Plug-N-Play Game units

Intellivision
Productions
Inc.

C



Description:

In 2006, Intellivision Productions Inc. & the "Blue Sky Rangers" re-released many of the Intellivision favorites on a plug-n-play unit. There are 3 different versions of these games... the largest unit with 25 different games, a double set with 15 games each, & a 10 games unit. With these game controller systems, all you have to do is plug it directly into your T.V. video port. But, games are not exactly as good as the originals. The new control does not translate well.

Picture	Title	System Number	Mfg.	Rarity	System
---------	-------	---------------	------	--------	--------



Mattel Intellivision 3806 Demonstration Unit

Mattel

UX



Description:

The Intellivision 3806 Demonstration Unit is the true "Holy Grail" of Intellivision systems. Produced in 1982, it was used as an in-store stand up demonstration unit. You could play 1 of 10 different games that were loaded in the back. This unit was developed for Mattel by Compro, the maker of the Videoplexer. As you can see at left, the unit allows play from both the original 2609 master unit with Intellivoice, as well as the Keyboard Computer component. Very few of these units have ever been seen.

(Above) - You can see the demonstration unit the way it was meant to be seen at the store. It shows a large list of games on the front, as well as both systems on the deck of the unit.

(Below) - The rear cart slots for this unit are the same style as the Compro Videoplexer. It is believed that Compro was hired to make this unit for Mattel. It has 8 cart slots, plus 2 more for Intellivoice carts.



A special thanks goes out to all of the companies & people, knowingly or unknowingly, that made making this check list possible: Mattel Intellivision®, INTV®, Intellivision Inc.®, Blue Sky Rangers®, Psycho Stormtrooper™, Roger Matthews, Chris Neiman, Steven Orth, Keith Robinson, Classic-Videogames, (Websites): INTV Fuhouse™, Intellivision Lives™, Intellivision Gumbo, Intellivision.org, Intellivision World™.

INTELLiVISION™



www.Intellivision.org

OU813(b)