

TECHNOVISIONTM

Super-sophisticated game cartridge for the
ATARI 2600[®] VIDEO COMPUTER SYSTEMTM



TVS 1001

NUTS

INSTRUCTION MANUAL





THE GAME MASTERS GREET YOU

With TECHNOVISION, you chose more than just a cartridge. You chose a whole new experience in excitement and entertainment. TECHNOVISION delivers more sophisticated graphics, lightning-quick response, and a kind of true-to-life action that you've never seen before on your Atari game system. Congratulations from your Game Masters at Video Tech!

GET READY!

- 1) Is your Atari® game system plugged in?
- 2) Is your television set switched on?
- 3) Is your Atari® game system connected to your television set?
- 4) Insert your Technovision game cartridge!

GET SET!

- 1) Turn on your Atari® game system.
- 2) When the game appears on your screen, select the game mode you want by pushing the "Game Select" switch until the correct number appears at the top center of the screen.
- 3) Push the "Game Reset" switch to start your game!

GO NUTS!

You're a hard-working squirrel. All year, you've been storing delicious nuts in your tree-top home. But while you're out collecting more, a band of wily weasels breaks into your house and runs off with your hard-earned stockpile!

Use the joystick controller to carefully maneuver below the weasels. Use the fire button to throw nuts and try to knock the weasels off the branches. But watch out! While they run around, the weasels keep dropping nuts. If one hits you, it's an instant knock-out!

YOU MUST PROTECT TWO HOUSES

One of your houses is in a tree hole at the top left of the screen. The second house is just below, over on the right. You must guard them both. If ten weasels manage to break into your houses, you'll pass out! The number in the top center of your screen shows how many weasels have managed to break in so far. When the counter reaches seven, it will begin flashing to show that you're in danger.

GAME OVER!

You only get three chances. If you're knocked out by a falling nut, or you pass out three times due to weasel intrusions, it's game over!

THE BETTER YOU PLAY, THE HARDER IT GETS!

Knocking weasels from the treetops will make them afraid of you. And the more they fear you, the faster they run -- and the more nuts they'll drop! You'll notice a change in their behavior when you reach 1,000, 5,000, and 10,000 points.

SCORING

Every time you knock a weasel down, you're awarded 100 points.

TWELVE WAYS TO "GO NUTS"

There are 12 different game variations. Choose the one you wish by pushing the "Game Select" switch until the desired game number appears onscreen.

1) Hard – one player

At first, those sneaky weasels won't see you. But after you knock some down, they'll start to get nervous. Soon enough, they'll start moving faster and dropping more nuts. Watch out! You'll be knocked out if a falling nut hits you.

2) Hard – two players

It's time for both players to go nuts, each one trying hard to stay alive. Only the nuttiest of them will reach the highest scores.

3) Incredibly hard – one player

You've got to be nuts to play at this skill level! The weasels will run like lightning, bombarding you with nuts from the start -- and it will only get worse! You'll lose your mind trying to survive.

4) Incredibly hard – two players

In this game mode, playing doubles is worse than playing alone. Not only do you have to be incredibly fast, you also have to beat your opponent. What's more, the frenzied weasels will throw everything they have at you. Good luck, you nut!

5) impossible – one player

This is beyond nuts - it's pure suicide. The weasels are so blazingly fast, you'll barely see them. Plus, they'll be throwing nuts at you like torrential rain. You'll be lucky to get off a single shot before it's game over!

6) Impossible - two players

You'll need two really crazy players to play this game mode, because it'll be a short game. It's already impossible to survive more than a few seconds at the solo skill level, but when someone else is out there with you in that mess, there's simply no way out. Don't even try it!

7) Hard - cooperative two players

Now things are a little easier. Instead of having to beat both the weasels and another player, you have some support. Both players work together to defeat the weasels. Play it exactly right and you both might survive for a while. The two of you share three chances before it's game over.

8) Hard - four players on two teams

You'll have the advantages of playing as a team, but you'll have to battle a second team for the ultimate victory. The odds are the same -- the only thing you'll need to worry about is defeating the weasels. Of course, you won't have time to think about anything else!

9) Incredibly hard - cooperative two players

Even with the help of another skilled player, don't expect to survive for long. Right from the start, nuts will rain down on you like machine-gun fire, and those mean weasels will run so fast you'll barely see them. With a friend at your side, you can only be sure of one thing: You both are nuts!

10) Incredibly hard - four players on two teams

One two-player team tries to beat a second team. Don't expect a long battle to determine a winner -- the weasels will make things quick for everyone. Try it and you'll see!

11) Impossible - cooperative two players

You made the perfect call, having a friend by your side at this skill level. You'll need all the help you can get. But it won't help much, though. You'll both be knocked out before you know what hit you. You must be completely nuts to put yourself through this kind of suffering.

12) Impossible - four players on two teams

Sure, you've got a friend by your side. But now you two will play against another team of nuts. It makes no difference, though. It doesn't matter how superhuman your reflexes might be, or how lightning-fast you can move -- all four of you will be done in a heartbeat. Anyway, if you can find four people who love to lose, go nuts!

OTHER TECHNOVISION GAMES

Some great Technovision games are currently in development for your entertainment. Keep an eye out for these titles.

MOTOR MOUTH

Everything you see must be devoured as quickly as possible. The more you eat, the higher your score. But you might bite off more than you can chew! If you get indigestion, or put on too much weight, you'll lose.

FORMULA 1

Experience real Grand Prix emotion and excitement on a curvy, winding road, with all the risks of fast driving, complete with sound effects, bumps, and oil slicks. Test your driving skill by staying on the road in FORMULA 1.

SHOOT OUT

You're the only marshall west of Pecos, and you must tame the terrible Lee brothers: Ug-Lee, Home-Lee, and Smell-Lee. They play dirty and will do anything to win. In a shootout, you've got to be ready at all times!

MOONBASE

Evil aliens have built a base on the moon, and only with your deadly ZAP-fighter can you save the Earth. Quick reflexes and precision shooting won't be enough; to attack the moon base you'll have to be extremely resourceful and cunning.

FLIPPER

Great arcade pinball action in your living room, with all the sound effects and excitement of a real pinball machine. Quick-reaction flippers and "tilt" penalty points will keep you constantly on your toes!

MOUSE HIGHWAY

Your poor little mouse must cross an 8-lane expressway to find food. Huge tractors, cars, and buses roar down the road 24 hours a day, and it can take hours to get your little mouse safely across the dangerous Mouse Highway.

LASER RAID

Rush in from deep space in your mighty LASERWHIP spacecraft and try to destroy the alien weapons factory. All prior attempts have failed, as the aliens are always on high alert. Only superhuman reflexes will help you survive the suicidal LASER RAID.

TACHYON BEAM

Aliens have conquered Earth and patrol space with their invincible STARBUSTER spaceships. Our only potentially effective defense is the deadly TACHYON BEAM. But it can only be used in short bursts while unprotected, so make every shot count! Save our planet Earth with TACHYON BEAM.

STONE AGE

A time warp hurls you millions of years into the past. You'll have to avoid vicious dinosaurs and navigate through a meandering, winding network of caves. Your only defensive weapons are large dinosaur eggs in the STONE AGE.

PLANET AGGRO

As a secret agent of the United World Federation, you travel to some of the worst, disastrous places in space. Planet Aggro is by far the worst. Shoot first and ask questions later! Attacks will come without any warning, and no one has ever come back from PLANET AGGRO.

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